

UPDATED 7/21/2018

Godfall 4: Storm of Silence - Saturday March 24th

Storm of Silence continues the Godfall saga, a supernatural Second World War where the Axis has unleashed an otherworldly force called the Symphony to secure their ambitions. Although the Allies won a great victory against the monsters in Maine, a recent covert operation in Greece was brought to a tragic end by the horrors of a land completely under Symphony control. The failure of Operation Oracle has kept the Symphony's secrets safe and shown the rest of the world that there is a new force in the war for humanity's future. Rise up to smash fascism and save civilization or embrace the dominion of an unnatural regime unburdened by human weakness. Additional Information here:

<https://www.facebook.com/events/512759755789083/>

Wasteland 6 - Saturday April 21st

When the Preacher died, so too did any chance of stopping the impending Crusade from the North. A powerful warlord has brought a terrifying new force to the shores of Born, and is prepared to unleash it on Atom's enemies. This April march as a Crusader in a Holy War to bring Atom's light to all, stand fast with the brave and righteous Minutemen, or do whatever it takes to cut a profit and survive. Additional information here:

<https://www.facebook.com/events/106737086816040/>

Spring Offensive 10 - Saturday - Sunday May 19th - 20th

Large Milsim event hosted by STAGOPs, 500 players duke it out to control nearly 90 acres of territory while also trying to win the hearts and minds of the local populace. This event takes Saturday through Sunday with an effective break from 10pm Saturday to 10am Sunday. Limited headcount event, pre-registration and pre-payment required, no walk ons.

Additional information here: <https://www.facebook.com/events/203507267071784/>

Tiberian Dawn Counterstrike - Saturday June 16th

GDI & Nod continue their epic struggle for world dominance while the once scientific curiosity, Tiberium, has become an ecological disaster. Strange new phenomena baffle scientists on both sides, but while GDI may work to contain, Nod spies an opportunity for advancement, not just for their weapons, but for the species. Additional information here:

<https://www.facebook.com/events/218783522038504/>

Quarantine 3 Bloody Skies - Saturday July 28th

A few years have passed since the last great Quarantine failed. The sickness has spread throughout the world and despite the efforts of even the most adventurous it has found its way to even the most remote islands, seemingly making nowhere on earth safe.

The few bands of human survivors responded by walling themselves off in encampments & fortresses for protection, originally hoping that with enough time the hordes may just die off. Instead it would appear that the zombie infection is “changing and mutating” in a sense of intelligence. Only time will tell what will happen next...

Additional information here: <https://www.facebook.com/events/986656081482730/>

9:31pm 7/25 Distress Call Reads:

Calling all survivors, this is supervisor and head zombie specialist Charlie Storm Bringer. I am reaching out to anyone who can hear this call. We are located at Kenny (You Killed Kenny Memorial) Space Center HQ for zombie defense. Recent sightings are leading me to believe that hordes are acting different... more determined and coordinated... and I am no longer certain that we can remain safe in our strongholds, or for that matter, this planet.

I can't go into great detail, but we have reason to believe that life can be possible on the moon. A recent discover by my team in an old government facility tells us there's a base ready and supplies to begin anew already in place. For this to be possible we will need all assets and resources made available to us. Anyone who is listening our launch plans are set for the 28th. So please, in the name of humanity come to the aid of our... *Glass breaking* *Confused Shouting*...what's going on out there? *Recording: Breach level 5 alert) (Breach level 5 alert).

Lost Republic Special Operations - Saturday August 25th

As the Syrian civil war continues, Russia and the United States seek to shore up their positions with precision strikes by Special Forces. In this special event, join up as either US or RUS squads and test your unit's ability to navigate specially crafted scenarios built into blocks. Each block will be unique and reward the squad's ability to think on their feet, communicate, actively use stealth and if the situation calls for it, shoot their way out.

Additional information here: <https://www.facebook.com/events/204701580245250/>

The Purge - September 2018, Date TBD

A limited headcount night event, this game will include with registration a melee weapon for every player. This is all the player is allowed to bring on the field in the terms of weapons (players may bring their own bbs). All other weapons which include rental M4s and NBB Pistols will be scattered throughout the field for players to find. Players will face challenges and dangerous NPCs in an attempt to survive the ordeal and even maybe climb to the top!

Additional information here:

Cheeki Breeki I V Damke! - Postponed, Date TBD

A unique special event focused on around squad based games and tactics. Teams will work to complete special objectives while also collecting dog tags from enemy combatants.

Additional information available here: <https://www.facebook.com/events/204745443604246/>